



CITY OF WHITE CLOUD

Permit Fee = \$35.00

Payment Received: _____

Payment type: _____ Date: _____

APPLICATION FOR ZONING COMPLIANCE PERMIT

Drawing of Plot must be attached to this application

1. Applicant(s) Name & Address: _____ Phone: _____

_____ Email: _____

2. Applicant(s) are: () Owner of Property Involved () Agent of Owner of property involved

3. Address of Property involved: _____

4. Parcel #: _____ Property legal description: _____

5. Application is hereby made by the undersigned for:

- () Zoning permit to construct new bldg. () Conditional Use Permit () Fence Permit
() Zoning permit to add to existing bldg. () Exceptional Use Permit
() Zoning permit to alter existing bldg.. () Temporary Permit
() Zoning permit to install mobile home. () Variance
() Zoning permit construct PUD () Interpretation & Ruling

6. Type of Building/Fence _____

7. Present Zoning: _____ Lot area, acres/sq. ft.: _____

8. Average lot width: _____ ft.

9. Zone district setback requirements:

Table with 2 columns: Requirement (Side yard, Front yard, Water's edge, River or stream bank) and Actual distance (ft).

10. Building height: _____ Stories or _____ feet

11. Dimensions of building (outside) _____ x _____ Ground floor area sq. ft. _____

12. Distance between buildings _____ ft.

13. Off street parking ()yes ()no

14. Building and land use _____

15. Value of Structure \$ _____

16. The undersigned hereby agrees to comply with all ordinances and regulations of The City of White Cloud, Newaygo County, MI, and of any other agencies or governmental units which may be involved.

17. I/we do hereby swear that the above information is true and correct to the best of my/our knowledge.

Applicant(s) Signature _____ Date _____

Applicant(s) Signature _____ Date _____

A Zoning compliance permit for the proposed use of said property is hereby

() Granted

() Denied for the following reason(s): _____

Zoning Administrator: _____ Date: _____

Copy of application to: Applicant, Zoning Administrator & Building Inspector, Property file